
Subject: Re: Enable Destruction Imminent Alerts.

Posted by [havoc9826](#) on Thu, 29 Mar 2007 22:35:45 GMT

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Dihylopas wrote on Thu, 29 March 2007 10:53m00bnsn_hlth0001i1evan_snd.wav Something Of Nod (Don't know what.)

Shrine of Nod. I think the building might have originally been intended to control beacon purchases or something (GDI equivalent would have been the Advanced Communications Center). I believe the building itself might also be somewhere in always.dat, because it's in ACK's Country_Meadow map (unless those assets were some of the ones only he had access to).
