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Subject: Re: No model?

Posted by [Tankkiller](#) on Thu, 29 Mar 2007 22:12:34 GMT

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This is weird. My hypothesis to fix this is to create a nod version of the mutant hijacker and a gdi version to use for the suit of team.

I think this is caused by the engine getting an inopropite team match-up, since the engine didn't know what to do with it filed you as "null"

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