Posted by warranto on Tue, 27 Mar 2007 14:26:45 GMT
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Would it be possible for any current anti-cheat software to receive official support from EA? Not in terms of manpower (as they already have their own support teams). but in terms of having a seal of approval from the game publisher?

Follow up: If so, by what means could that support be obtained?

Just to point out, I'm not asking if any current projects WILL gain that support, but moreso if EA would be willing to give it to a current program if certain conditions are met (hence the reason for the follow up question)