
Subject: Re: How do I make GE/PD doors?
Posted by [F1AScroll](#) on Sun, 25 Mar 2007 18:58:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

I know GML, DML, and RPG maker code. I learn pretty fast from examples. I heard of one tutorial at RenHelp where guys fly out of an Apathe, but I can't find it. Maybe I'm not looking hard enough? Anyway, I always takes me to the index.

Oh, and I started the mod recently, and even more recently had to RE-start it due to legal reasons (remember that company that got sued for pronouncing 1007 "one-double-oh-seven). So far, jamiejrg's working on the RC/FN P90. I haven't told him yet, but I MSN Live offline-messaged (oxymoron) 'em. I also PMed Nickster asking for a few tips.

IN A NUTSHELL:

I learn quickly, but I need a tutorial on an apache. My modeler's making an gun, EA wanted to sue me so I started over, and I asked a dead guy for help.

Oh, and thanks for your help. If I understand, I put C++ code in a .txt file, reference it as a script, and it works if I didn't screw up, is that it?
