Are some of you familiar with the same problem that i have, that right after you've started your FDS it's in the GSA list, but after 5 minutes or a little more it's gone?

gamespy.ini
Quote:[Server]
Config=svrcfg_cnc.ini
GameType=GameSpy
Nickname=
Password=
Serial=
LoginServer=
Port=0
GameSpyGamePort=4848
GameSpyQueryPort=25300
BandwidthUp=468750
NetUpdateRate=9
AllowRemoteAdmin=true
RemoteAdminPassword=[hidden]
RemoteAdminIP=127.0.0.1
RemoteAdminPort=4949


And what settings should i use at - see quote below - ?


brenbot.cfg
Quote:Generate_Gamespy_Queries=1
GameSpyQueryPort=23500 [Should this be the same port as used in server.ini?]
Broadcast_Server_To_Gamespy=1

Also the server information on the right side of the serverlist in GSA isn't updated, because when there are people in my server the value 'numplayers' is still 0. Why is that?

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