
Subject: Re: Renguard vs sound files + advantage skins
Posted by [Sniper_De7](#) on Sun, 25 Mar 2007 12:14:06 GMT
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Deathgod wrote on Sun, 25 March 2007 03:07Ralphzehunter wrote on Sun, 25 March 2007 02:23The reason we want the sound disallowed is because some homos will do anything to get an advantage and we like to play clanwars.. Its not like we can just ban them from the clanwars league just for suspecting they have stank sounds. It's already a rule that stank sounds aren't allowed, but there's no way to block it or even know if people have it, except through RG, so that's why we'd like to have them blocked by it.

Why isn't clanwars run in puremode??

because renguard obviously doesn't work for everyone.
because puremode blocks things that isn't really advantageous (reticle, etc.)
