Subject: Re: Renguard vs sound files + advantage skins
Posted by Javaxcx on Sun, 25 Mar 2007 07:28:34 GMT
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Actually, there are tonnes of passive ways of testing whether or not someone has a cheat userside. If you are repeatedly subject to being targetted from unreasonable distances, being shot from unreasonable distances, or otherwise being subject to unreasonable hositility ingame from the same player; you're dealing with a cheater. You don't need to affect MY game in any appreciable way to test whether some fucktard is cheating.

Of course, you could always just take my suggestion from before and program your OWN renguard and run it the way you like.