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Subject: Re: Renguard vs sound files + advantage skins

Posted by [Javafx](#) on Sun, 25 Mar 2007 07:00:28 GMT

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Ralphzehunter wrote on Sat, 24 March 2007 21:51: What disorder do you have again? I already said that this has nothing to do with any of us "losing stealth tanks" because we suck, or even getting shot from far away and suspected someone has the sound effect. You never replied to me besides saying that I was fag and didn't know what I was talking about, yet I'm the one who's actually seen the effects of the sound. :\ I'm not saying anything like the .wav file can change the distance at which the game plays the sound, it's just the fact that the default sound can't be heard from that far away normally. But I guess your disorder doesn't let you comprehend any of our posts, as every time you post you're talking about a whole idea and situation than we are. It's pretty funny how you complain about how stupid we are when you can't even comprehend a 2-line response from JohnDoe.

And lol @ SK, gotten over your addiction to cheating yet?

I believe you are mistaken friend. I don't care about your lackluster stealth tank "skills" in the slightest. Frankly, I wouldn't go as far as to call them skills in the first place because I haven't seen them firsthand, but better safe than sorry right? I care about my liberty to continue playing this game in the fashion I have been since I adopted my custom peripherals; without the inherent advantage and with some sense of personal preference over the default. Again, thank God you're not in charge of this department and the sane people at the top will not in good conscious adopt such a moronic and frankly, pandering proposal. Keep reaching for that rainbow though, clowns.

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