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Subject: Re: Renguard vs sound files + advantage skins  
Posted by [Tunaman](#) on Sat, 24 Mar 2007 08:20:32 GMT

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I don't see why you're crying about keeping a sound for your stealth tank.. Its not like its keeping you from having any other sounds and if you have ever heard of the stealth sound that we were talking about, you'd know what we were talking about. It basically takes the stealth out of the stealth tank, as you can tell whenever a stank is anywhere near you. I just tested it out, you can hear a stank from one bridge to another on islands.. Kinda defeats the purpose of the stealth part of a stealth tank.

I honestly don't see why you guys are bitching about having to remove one sound from your data folder.. I doubt it will kill you, and the sound file is being used by some people as a cheat to know whenever stanks are around. If you really think that they should be allowed because you have one legit stank sound then I guess RG should also allowed modified objects files because there are some legit ones out there that aren't cheats.

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