
Subject: Re: Brainwave gaming has arrived
Posted by [Renx](#) on Thu, 22 Mar 2007 17:18:06 GMT
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I'm not sure if this would make games more fun or more boring. There's no question that if this becomes the standard then games will have to change.

I hope it doesn't work with Renegade. This wouldn't go over well in a game where every weapon is 100% accurate and has no recoil even. At least in games like BF2 you'd still need to lead targets, pause between shots, etc...
