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Subject: Re: weapons

Posted by [Jerad2142](#) on Thu, 22 Mar 2007 17:13:07 GMT

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Oblivion165 wrote on Thu, 22 March 2007 11:05Im pretty sure the banshee is what HTML god asked me to make the bombs for the y-wing look like. for that i took a single image like so:

Make three intersecting planes:

Add the texture and set its shader to "screen":

If you set its shader to "add" and emissive to white it will glow in the dark, but add does use more processing power.

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