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Subject: weapons

Posted by [FireRescue343](#) on Wed, 21 Mar 2007 21:40:17 GMT

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ive got a mod, its a nod banshee and i put all of its settings for the apache attack helicopter, the problem is it fires the apaches weapons and make the apache sounds, ive got the files that are for the banshee noise and weapons but i dont know how to get it so the right weapons are on the banshee, can somone tell me?

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