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Subject: Re: I was thinkinking of buying supreme commander...

Posted by [bigejoe14](#) on Tue, 20 Mar 2007 16:55:15 GMT

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icedog90 wrote on Mon, 19 March 2007 22:11 What's funny is that even though the economy seems way simpler than it is in games like Age of Empires, I think it's a lot harder to manage. It is. It's like I said in a previous post, it's more of balancing your income and outcome at the same time in order to maintain a stable flow of units and constant base expansion, rather than just farming food and wood and then building what you can until you run out, and then just waiting for more again.

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