
Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [DutchNeon](#) on Tue, 20 Mar 2007 13:24:46 GMT

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i Also noticed that the Enemy AI Tends to Build Buildings in your own Buildings, Especially on the buildings at SP. At the skirmish, i build a lot of PowerPlants so i could build a Obelisk in Enemy Base where he had his obelisk after it got destroyed, Guess what? 10 secs later a enemy Obelisk is build in my obelisk.. so they are in each other shooting at each other, happened the same at SP with the mission with those ships, Capture the HoN (Hand) with a engi, then some secs later the AI HoN is build in ur own HoN.... and if u capture that HoN again, u get more HoN's in each other, i did this quite some time until i had 12 HoN's in each other, 11 in my ownership and 1 of the AI.

/ -= Neon =- \
