
Subject: Scripts.dll 3.1.4 -> Invisible console messages
Posted by [danpaul88](#) on Mon, 19 Mar 2007 19:43:56 GMT
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I recently upgraded most of the components in my PC, including the graphics card, and I have noticed that console messages (the purple/pink ones) cannot be seen, and when I type ` to open the console I can't see what I am typing, although it does work as I entered fps and hit enter and the fps display appeared.

I am guessing this is a bug with the shaders code, I have not seen it reported anywhere else, but if you already know about it then feel free to ignore this.

I am using;
Windows Vista Business Edition
GeForce 7600gt 256mb
scripts.dll 3.1.4 (without bloom)
