

Yo guys...

I'm having problems while playing renegade. Somehow renegade will not work properly. this is my system-configuration:

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- ASUS P5P800 mobo
 - PIV 3600 dual core (64bit)
 - ATI Radeon 9800 PRO
 - (BIOS Version 008.017D.033.00)
 - (Memory size 128MB)
 - (Core Clock in MHz 378 MHz)
 - (Memory Clock in MHz 338 MHz)
 - (Slot: AGP (bus setting AGP 8X)

- 1gig RAM
- (hard disk CD-Drive & sound cart etc. don't matter)

This is software configuration (drivers etc)

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- Direct X 9.0c
 - ATI Catalyst control center v 1.2.2243.38605
 - (Driver packaging version 8.342-070202a1-041238C-ATI)
 - (Catalyst version 07.2)
 - (2D driver version 6.14.10.6666)
 - (Direct3D Version 6.14.10.0471)
 - (OpenGL Version 6.14.10.6347)
 - (AIW/VIVO WDM (SP) Driver Version 6.14.10.6238)
 - Windows XP Professional SP2 86x (32bit version)

Problem:

- Low FPS (about 25 at start map... then when fps drops 2 or 4)
- Weird block which comes through renegade in fullscreenmode, is black or showing the background in a very low FPS rate.
- Renegade terminates, giving error messages after having played for some time (about 20 minutes for example.. but it can be 5 or less too)

If someone may know any solution.. please respond.. I've tried almost everything (updating drivers... renegade-config.. etc.)

Please respond!

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