
Subject: Re: Question about gravity scale...
Posted by [Jerad2142](#) on Fri, 16 Mar 2007 14:12:29 GMT
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Mad Ivan wrote on Fri, 16 March 2007 08:09If i can recall correctly - that's how we made jumpjet infantry in the past - give the soldier a huge (or was it low?) value and when jumping, the soldier will stay in mid-air for some time.

It was low.
Dang that makes it more difficult for Artillery projectile calculations.
