

---

Subject: Re: What have we here? [56k no]  
Posted by [Renx](#) on Fri, 16 Mar 2007 04:02:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The bridge itself looks nice, but not with the rest of the level.

Aside from the dual pistols and shaders, it still looks much like it at this point last year. Adding multiple textures to choose from is a nice touch though, hopefully that's a trend that continues with other units.

---