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Subject: Re: C&C 3 Renegade Mod

Posted by [Jerad2142](#) on Thu, 15 Mar 2007 21:35:57 GMT

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Spetz5 wrote on Thu, 15 March 2007 15:23Jerad Gray wrote on Mon, 12 March 2007

11:47Spetz5 wrote on Mon, 12 March 2007 08:12lol.. renegade is not getting closer to the newer games, and it never will. Theres RTS games that support graphics just as good as renegeades, it honestly doesn't stand a chance.

You obviously have not been around much, or else you would know that it is getting closer, unless you have problems with basic logic. Here, I will make you an example to help you understand.

EX:

Object1 = 1

Object2 = 45

Object1 gets five additional points because it gained something it originally didn't have.

Object1 = 6

Object2 = 45

Question: Did object1 get closer to Object2?

Answer: Yes (If this does not make sense to you then please don't reply).

Although you post was helpful and all, please don't post again unless you can make more constructive posts, or at least more specific (that way it will be a lot easier to prove you wrong).

Really? Firstly, who are you to tell me not to reply? You obviously fail to relise that shaders may bring renegade a little up, but the game still does not stand a chance against todays games. Your "example" is extremely stupid, and proves next to nothing. Renegade is incomplete, and can't update in big strides, because no offical company is working on it. Yes, jonwils work, aswell as the work of others has helped keep the game alive for now, but it is getting to the point were they can't do much more.

Give me concrete proof that renegade stands a chance against games like halo, halo 2, call of duty 2&3, company of heroes, C&C 3, All those games, and a bunch more. Right now, you have not proven me wrong.

If graphics were everything this game would have died years ago. And you should have probably read the post after that one.

Third, call of duty 2&3 look like putty, Halo well soon have fewer graphics options, C&C3 looks like crap, Halo 2 requires vista and I am not upgrading my system just for stupid halo 2 (which is not all that great, I though halo 1 was more fun).

Forth jonwil and the rest of Renegade's mod teams are making even more possibilities with each scripts release.

And Finally the example was stupid so you could understand it.

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