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Subject: Re: C&C 3 Renegade Mod

Posted by [Jonty](#) on Thu, 15 Mar 2007 18:12:02 GMT

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Canadacdn wrote on Thu, 15 March 2007 03:41 Both of those features would be awesome, but only if they fix the massive performance decrease caused by the bloom. (Apparently fixed in 3.2) Yeah, I have to lower my resolution settings from 1280x1024@60fps to 1024x768@40fps if I enable new shaders. I used them for a while, but then I decided I wanted the higher resolution more than a couple of blur effects. If this is fixed or at least made less painful in 3.2, then yay!

Oh, and lol email addresses.

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