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Subject: Re: Renegade Servers & Dual Core  
Posted by [=HT=T-Bird](#) on Wed, 14 Mar 2007 20:40:23 GMT  
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CarrierII wrote on Wed, 14 March 2007 14:10 That's all sound advice, I once mucked around, tying window's system processes to one core, and a game to the other, and not a lot happened, we're still waiting for proper dual core utilisation.

\*points at software devolpers\*

The Windows system processes don't do a whole lot, as a matter of fact...

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