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Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [Jerad2142](#) on Wed, 14 Mar 2007 02:31:28 GMT

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Actually in tib dawn the harvester cost around 1500 to build buy it self.

Secondly what happened to the mutants (I am especially concerned about visceroids they have been around since the beginning (but they were only in multiplayer of C&C95 though) its going to be really dumb if they just disappeared).

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