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Subject: Re: Problem with Handskins

Posted by [Tankkiller](#) on Tue, 13 Mar 2007 20:24:10 GMT

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I never seen renegade do that

But there is the trouble shooting:

If this is your hand model then

1. Check to see if it is wrapped
2. Check if the texture is even applied to the model

If this is westwoods hand

1. put texture in always (if mod), in map mix (if map ), or data (if other)

The black may be from your rendering program, maybe you didn't apply the texture is my best guess.

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