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Subject: Re: Custom Explosion Woes

Posted by [Canadacdn](#) on Tue, 13 Mar 2007 03:49:58 GMT

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This map is going to be released as a .mix map for a few reasons:

1. Pkg format sucks ass.
2. Changing stuff into a full conversion mod would be time-consuming and annoying, and in the end, there would probably be few downloads.
3. Blazea wants it to be mix, and so do I, because it is easy to just throw it into data, and play it in Renegade.

I guess we will just leave the explosion as it is, it's really not a big deal.

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