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Subject: Re: Custom Explosion Woes

Posted by [Jerad2142](#) on Mon, 12 Mar 2007 05:53:11 GMT

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Titan1x77 wrote on Sun, 11 March 2007 22:46: its possible there has to be a modified version of the .ini file that handles the decals.

but i dunno, since its working server side, one of those ren mysterys...hope you find a fix for it. He is correct, you would have to have the modified "surfaceeffects.ini" both server side and client side.

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