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Subject: w3d importer doesnt work

Posted by [c0vert7](#) on Sun, 11 Mar 2007 23:40:35 GMT

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I downloaded the w3d importer which allows renx to import w3d files. And it does work. I did what the instructions said to do,

Quote:- BackUp the 4 first files specified above before extracting (if you already haven't previously get the Importer)

- Extract the content of this package to your gmax base folder

Easy enough, I extracted the 4 files that came with the download. Started up renx, no new format under the import. Any ideas? It only stats that jon wills will fix any bugs, and to contact dante for legal questions. Doesnt give any other support on it.

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