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Subject: Starcraft mod?

Posted by [jamiejrg](#) on Sun, 11 Mar 2007 03:31:25 GMT

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Who here like Starcraft enough to make a mod for renegade based on it. I thin it's almost a peffect game for it. It has been out long enough that there is all sorts of fan art available. THat would make modeling a breeze. The terrain is ez enough. Ther are PLENTY of units to choose from.

To name a few

GDI is replaced with Terran. (the human race in the starcraft univers)

INfantry

minigunner - marine

grenader - firebat

engi - medic (weak)

shotgunner - shotgun marine

havoc - ghost

That's all i could think of off the top of my head right off the bat but thier are special characters that could make appearances. Jim rayner for example.

Vehicle

Medtank - siegetank

mrl - goliath

apc - vulture

orca - wraith

trans heli - shuttle

hummer - scv

Then nod would turn into zerg (THE BUGZ)!!

Infantry

Minigunner - zergling

flametroop - scourge

Ok, ok i dont want to sit here and name off all the protential replacement. Let's just say they are definatly there. And there would be alot more air combat.

The buildings are pretty much self explanatory. I think it would a frig'n sweet mod lol.

What do you guys think?