
Subject: Re: SAM firing on Cargo plane

Posted by [Veyrdite](#) on Sat, 10 Mar 2007 07:52:22 GMT

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well, if you cant fly where the c130 is, simply make an invisi plane with projectile col
turn the airstrip around in Gmax, and place the controller the other way, and somehow hide or
destroy the c130 (script zone i guess, but if an orca flys into it a purchase might not appear, and
therefore cancel) when it gets past a certain point.
