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Subject: Re: Anyone have a G15 keyboard?

Posted by [cr0sis](#) on Fri, 09 Mar 2007 13:34:13 GMT

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Actually, this LCD is graphical... So why not focus on in-game animations.

Say for instance you destroy a building, Shoot someone, Run someone over, Fix a building/Vehicle/Infantry, Deactivate a mine or anything that it can praise you for. Then again it could also tell you how much you suck if you get killed, get run over, have a building destroyed which you were repairing etc.

From what I gather, the hard part is only going to be getting access/hooks to variables, but in ren they are readily available to be pulled from the game and inserted with a nice animation onto the LCD, right?

The LCD is capable of 30FPS... So even a game specifically for it is possible!

Or maybe it could show you your name every [x] seconds, just so you don't forget.

In the mean time I found this = <http://www.G15mods.com>

Someone jump on this bandwagon and let's get going!

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