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Subject: Re: C&C 3 Renegade Mod

Posted by [Jerad2142](#) on Fri, 09 Mar 2007 03:20:19 GMT

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Titan1x77 wrote on Thu, 08 March 2007 15:24 Renegade always had a bloom, your an idiot... remove the scripts and look up into the sun (ingame, not outside your home)...you'll notice the screen gets a little brighter, 3.0 just incresed that on a larger scale.

Hay guess what, your the idiot! Because thats a dazzle effect, bloom makes the all bright objects glow (and flicker as you move), and does not just simply make the screen get brighter when you look at the object. It is at least 95 percent different, dazzle effects are also 100 % textures.

Titan1x77 wrote on Thu, 08 March 2007 15:24

Quote:Its called Scripting.

yea no shit huh?.. I wasn't asking how to do it, I wanted to see it done.

Use model changing script, weapon detection scripts, and the weapon change scripts. I could do it, but why would I spend my time on something I would not use.

Apparently you don't know much about Renegade, no wonder you want to switch to a different engine.

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