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Subject: Re: C&C 3 Renegade Mod

Posted by [Titan1x77](#) on Thu, 08 Mar 2007 22:24:35 GMT

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Renegade always had a bloom, your an idiot... remove the scripts and look up into the sun (ingame, not outside your home)...you'll notice the screen gets a little brighter, 3.0 just increased that on a larger scale.

125 players in a game like Renegade is dumb anyways... Renegade is meant to be small and fast pace, for a CnC 3 mod 64 would be plenty.. and im not saying that the CnC3 engine would be the best, just saying it would be better then the aging w3d engine.

Quote:Its called Scripting.

yea no shit huh?.. I wasnt asking how to do it, I wanted to see it done.

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