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Subject: Re: C&C 3 Renegade Mod

Posted by [Jerad2142](#) on Thu, 08 Mar 2007 01:30:35 GMT

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Titan1x77 wrote on Wed, 07 March 2007 17:36 This mod is better suited for another engine, You'd have a better chance at getting the engine for CnC3 to be controlled in 1st/3rd person...then to have a large fanbase to play this mod in 2010 on the w3d engine.

So you could have massive game of 32 - 64 players max (I mean that is nothing compared to Renegade's 125).

Titan1x77 wrote on Wed, 07 March 2007 17:36

The Renegade already had a "bloom" effect awhile ago, this new one is just increased, to a point where it blinds you.

It was only added in in scripts 3.0.

Titan1x77 wrote on Wed, 07 March 2007 17:36

Lets see you set up an Avatar 1st in the w3d engine... I wanna see it rip off a tanks weapon and attach it, that'd be cool to do.

Its called Scripting.

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