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Subject: Re: Restarting Project SCUD-STORM

Posted by [EvilWhiteDragon](#) on Wed, 07 Mar 2007 17:52:23 GMT

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StealthEye updated the scripts already (to version 2.9.2 of scripts.dll) and I think he fixed the dead bug too.

You can find it here:

<a href="http://http://www.black-intel.net/files/blackintel.scudstorm.scripts.en.zip " target="\_blank">http://www.black-intel.net/files/blackintel.scudstorm.scripts.en.zip </a>

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