
Subject: Re: Server Bandwidth issues + new breed of servers
Posted by [EvilWhiteDragon](#) on Mon, 05 Mar 2007 22:42:40 GMT
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halo2pac wrote on Mon, 05 March 2007 22:54

cut

and how are AO hosting, c4u, jelly, and the other companies hosting servers @ \$24-30 for a 16 player server? cause bandwidth cost for most ppl 60\$ for a 6mb dwn/ 756 up... which if 250k in server.ini for 8 players = 3 servers, or 1 16 player server and a 8 player server. or for me 130\$ a month 7 mbs down/ 1 mb up.

errr sorry for the long message but I need some help here

Well, they don't host their servers at home but in a real data center, which means they have 100 or even 1000Mbit up and down.

And you'll need atleast 4 Mbit up for a proper 24p server, or 2 that have 12 etc... so unless you want to spend serious money on dedicated servers, I would quit right here.
