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Subject: Re: Server Bandwidth issues + new breed of servers

Posted by [Goztow](#) on Mon, 05 Mar 2007 22:09:51 GMT

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You always get what you pay for, that's especially true in hosting.

The amount of traffic per players needed goes up with the amount of players that join. For a 20 players server u need more or less 100-150 kbps per player for when it's full, I'd say.

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