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Subject: Armor.ini Flame Bug

Posted by [boma57](#) on Sat, 14 Jun 2003 17:32:29 GMT

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I haven't changed the flame weapons at all, I'm making a mod but it still has the regular Flamethrower Infantry and Flame Tank in it, and they're the only things causing the problems (Along with the Chemtrooper, for obvious reasons)

It's the bug that's usually fixed by replacing the armor.ini...but that doesn't work :S

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