
Subject: Re: I have a few questions... (A lot of cool and/or weird ideas)

Posted by [F1AScroll](#) on Sat, 03 Mar 2007 19:47:51 GMT

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crazfulla wrote on Sat, 03 March 2007 02:06f1ascroll wrote on Fri, 02 March 2007 20:06
Merovingian wrote on Thu, 01 March 2007 03:37"3. ... make it so you can drive the harvester and still harvest tiberium."
Already happenes

I mean dive it like you'd drive a mammoth tank.

youCAN drive harvesters. Not on the default maps though. Only on a couple of Fanmade maps, and in the APB mod. Google it if you have to. (I'm assuming you've heard of GOOGLE?)

Yes, I've heard of Google. However, the fact I've been doing this stuff for about 3 days (including today) may have something to do with my percived incompetence. I don't know what all the acronyms mean yet. I searched the fourms and it never said "Red Alert: A Path Beyond," only "APB," which is what I searched for. I did, however know that "APC" means "Armored Personel Carrier" and that "RP2" stands for "Roleplay 2". That's because a) Google's used everywhere. b) APC means that in C&C(TD). and c) RP generally stands for Roleplay.

Also remember that i'm TWELVE. Geez. I ain't exactly the Einstien of computers, grammer, spelling,typing fast,RPGs, or FPSes. I'm okay at programing in some languages, making obscure references, and Commander and Conquer (TD, Covert Operations, RA, and Counter Strike. I have Aftermath, but it won't run. I suck at Generals).

If you think I'm incompetent, go talk to someone you've previously dubbed competent. If I've totalily misunderstood what you've said, sorry. I'm not really good with people (I used to enjoy talking to the harvesters like they were puppies. Don't ask.).
