
Subject: Re: PLAY AS NOD IN CNC 3

Posted by [Oblivion165](#) on Fri, 02 Mar 2007 04:23:41 GMT

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eric_law_ca wrote on Thu, 01 March 2007 02:59 Seriously, I don't actually think that it's a easter egg...or...where are CABAL's sounds? (or something else replaced, whatever)

It most likely wasn't meant to be played so the CABAL sounds were not included with the demo.

EDIT: Oh and has anyone been able to trick the nuke into firing? I want to see it.
