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Subject: Flame Bug

Posted by [boma57](#) on Sat, 14 Jun 2003 06:18:58 GMT

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Well, I've been getting the flame bug in my mod (A .pkg, not a .mix map), and I tried the tradition deleting of armor.ini, but the didn't work, either.

After I deleted it I was able to go one game without it crashing when flame weapons are used, but the next time I tried it, it crashed again, and I hadn't changed anything in the mod...

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