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Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [Jerad2142](#) on Wed, 28 Feb 2007 21:41:13 GMT

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Renx wrote on Wed, 28 February 2007 14:13 Why would you put a build limit? That's ridiculous. Being able to tell it to build more than one unit at a time was one of the best features ever added to RTS's.

And destroys the uniqueness of the C&C series.

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