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Subject: Back to LE, model issue

Posted by [Kamuix](#) on Wed, 28 Feb 2007 14:48:12 GMT

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I textured a model with tga files from my mod folder, textures that I have used before...But for some reason when I try to place the model after exporting onto my map in LE, it crashes, at the bottem it seems to crash while loading the textures and don't understand why, i tried replacing them with alternate ones and even taking the textures off my model, but it still seems to try to load the textures...and crashes lol

Thanks for any help!

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