Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)
Posted by Renx on Wed, 28 Feb 2007 04:10:12 GMT
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The funnest part of any CNC games was modding it, by far. I expect that to be no different here. I'm sure there will be a mod out within the next couple days to enable walls in MP. I'll probably play around with other things too like the build times and unit speeds.