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Subject: Matrix Mod Returns

Posted by [boma57](#) on Fri, 13 Jun 2003 15:21:02 GMT

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Well...It's been awhile since I've done anything in the Renegade community (including posting on the forums ), but the old version of my Matrix Mod got out (It's completely different from npsmith's skin conversion ), and it became extremely popular, so I decided I'd make a newer and better version.

If you played the old one, the physics will probably be the same - several tweaks though - but the maps'll be different.

I'll include the regular Renegade maps like before, but this time around, there'll be maps of the most famous Matrix scenes as well.

Screenshot?

Lobby, anyone?

And if you didn't play the first one, the mod was a change to the physics (Bullet Time) and it made all the characters clothes black. We'll probably do actual Neo, Morpheus, Trinity, etc skins this time, though.

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