
Subject: Re: Red Alert 2: Apocalypse Rising Recruitment
Posted by [JasonKnight](#) on Sat, 24 Feb 2007 00:35:38 GMT

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One Winged Angel wrote on Fri, 23 February 2007 16:47 JasonKnight wrote on Fri, 23 February 2007 22:40 Jerad Gray wrote on Thu, 22 February 2007 12:47 Well Yuri team be in, they could be a replacement for the mutants, and a mind control script would be easy to do, I suppose you could even make AI take the player over if you wanted to.

wanna know how that could work?

when yuri "attacks" it changes the player he attacks to there team, his name color changes and everything, now if yuri dies, then he is put back or if the player dies then he is put back.

It would just be an implimentation of automatic team changing.

This is possible but I'm sorry to say that this wouldn't work from a gameplay point of view. Soviets could win the game simply buy spamming Yuri's and capturing all of the Allied players. It would be exploited too much.

have a max build limit for yuri.

easy fix.
