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Subject: Command & Conquer 3 System Requirements.

Posted by [Dave Anderson](#) on Fri, 23 Feb 2007 13:31:30 GMT

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The system requirements were published in a copy of PC Gamer magazine, and thank you to CNCDEN and Command & Conquer 3 DOTCOM for providing these. I am happy to say that this should be playable for most people.

Minimum Required Specs:

Windows XP or Windows 2000

1.3 GHz Intel Pentium IV or AMD Athlon processor

256 MB RAM

Nvidia GeForce2 or equivalent video card with 32 MB RAM

DirectX 9.0b compatible sound card

4 GB available hard disk space

Required System:

Microsoft Windows XP

PC with 1.6 Ghz equivalent or higher processor

256 MB of system RAM

512 MB of system RAM for online play with 3 or more players

6 GB available hard disk space

8x speed or faster CD-ROM drive or DVD-ROM drive (for the Collector's Edition)

64 MB GeForce3-class video card. The game only officially supports cards with ATI (Radeon 8500 or greater) and Nvidia chipsets, and the Intel GMA 900 and GMA 950 products. The GeForce 4 MX is not supported

Sound card with speakers or headphones

Microsoft Mouse or compatible pointing device

56.6 Kbps or better modem for 1v1 online play

Broadband connection for online play with 3 or more players

DirectX 9.0c or above.

In regards to Vista and DX10:

"As for DX10, we've thought about releasing a patch but in order to give players some incremental benefit but we really feel developers have to build for DX10 from the ground up."

Source Discussed on our Forum

"It really is fast fun and fluid" "The multiplayer definitely does not suck!"

Greg Black - EA

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