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Subject: Re: Red Alert 2: Apocalypse Rising Recruitment

Posted by [u6795](#) on Thu, 22 Feb 2007 22:24:53 GMT

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I think it (if possible) would be pretty cool for the camera to stay over your character while he is mind controlled, and you have no control. A sort of spectator mode, and you don't regain control until the unit controlling you is killed?

Just an idea.

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