Subject: Re: Upgrade Powerups? how to get working properly?
Posted by Veyrdite on Sun, 18 Feb 2007 06:48:33 GMT

some of them you would change the skin type on the model (not texture)/mutant for healing, tib suit for immunity. exploding on death would be changin gthe death explosion. double damage would probably require projectile replacement.radar would require a script, or activate a hack actually, that would probably work. dunno how to do any of the rest with scripts.
search the stealth suit up in these forums, its already been answered