

---

Subject: Re: map sizes

Posted by [jnz](#) on Thu, 15 Feb 2007 00:16:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

jamiejrg wrote on Wed, 14 February 2007 22:20\*edit\*

Select the whole terrain (map) and go to Group>group>ok  
Click on the group, then right click and press properties. The dimensions will be in the properties window

Your welcome.

Jamie

thanks, it worked. although, it was a little off. does gmax use different units to then renegade engine?

---