**Subject: map sizes**
Posted by jnz on Wed, 14 Feb 2007 21:14:30 GMT
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this may seem a wierd question, but i need the answer pretty badly.

i need to know how to find the width of a given map in renegade. weather it be in renx or LE or whatever tool you want. but its width must be in the same units renegade uses. if can find out this, i will be very happy

so go on, make a programmer for renegade happy today