Subject: Re: Finding and disabling a sound Posted by sirjosh on Mon, 12 Feb 2007 07:39:59 GMT

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to those interested:

to get rid of the siren sound i did the following:

- replaced M00EVAG_DSGN0071I1EVAG_SND.WAV with a copy of M00EVAN DSGN0076I1EVAN SND.WAV
- replaced M00EVAN_DSGN0075I1EVAN_SND.WAV with a copy of M00EVAG DSGN0072I1EVAG SND.WAV
- replaced Nuke_Strike_Buildup.wav with a 10.x second mix of files m00evag_dsgn0077i1evag_snd.wav through m00evag_dsgn0087i1evag_snd.wav

i'll try to attach the sound files... placing them in your renegade\data folder should stop the headache.

File Attachments

1) NoHeadache.zip, downloaded 54 times